

## Merit Badge Schedule

Merit Badges	# of Days Scheduled	See Notes Below	8:30	9:30	10:30	2:00	3:00	4:00	
<b>ECOLOGY/CONSERVATION LODGE</b>									
Astronomy	6	D,N					X		
Bird Study	3	M,N	X		X		X	X	
Environmental Science	6	N	X	X	X	X	X	X	
Fish and Wildlife Management	3	M,N	X		X	X		X	
Forestry	6					X	X		
Geology	3	M	X	X	X	X	X	X	
Insect Study	6	A,N			X			X	
Mammal Study	3	M	X	X		X	X		
Nature	6	N		X		X			
Reptile and Amphibian Study	6	N	X	X	X			X	
Soil and Water Conservation	6			X			X		
Space Exploration	6	A,N	X	X		X			
Weather	6				X			X	
<b>SHOOTING SPORTS</b>									
Archery	6	A,L	X	X		X	X		
Rifle Shooting	6	A,L	X	X		X	X		
Shotgun Shooting (Briley Creek)	6	D,L	X	X		X	X		
<b>ARTS AND CRAFTS</b>									
Art	Open	U	X	X		X	X		
Basketry	Open	U		X	X		X	X	
Indian Lore	Open	U	X				X		
Leatherwork	Open	U		X	X	X		X	
Pottery	Open	U			X		X	X	
Sculpture	Open	U	X	X		X			
Wood Carving	Open	E,U	X		X	X		X	
<b>LAKEFRONT</b>									
Canoeing	6	C,F,H,K	8:30-10:00 10:00-11:30		2:00-3:30 3:30-5:00				
Fishing	3	M	X	X	X	X	X	X	
Kayaking	3	A,F,H,K			X			X	
Motorboating	3	D,F,H,J,K,M			X			X	
Rowing	3	F,H,K	8:30-10:30		2:00-4:00				
Small-Boat Sailing	6	C,A,F,H,K	8:30-10:00 10:00-11:30		2:00-3:30 3:30-5:00				
Water Sports	3	C,F,H,K,T	8:30-10:30		2:00-4:00				
<b>POOL</b>									
Lifesaving	6	F,L	8:30-10:30						
Swimming	6	F,I				X	X		
Mile Swim (Patch)	4	F,S	See Pool Director						
Beginner's Swim (activity)			1:00-2:00						
BSA Lifeguard or Lifeguard Counselor	8	F,G,H,Q	Must be at all sessions 8:30-10:30 & 2:00-4:00						
<b>CLIMBING TOWER</b>									
Climbing Merit Badge (13 yrs of age)	3	C,K,M	8:30-10:30		2:00-4:00				
<b>COMMUNICATIONS CENTER</b>									
Communications(meets at Big Wheel Lounge behind SM Dining Hall)	6	A,N	X	X	X	X	X	X	
Journalism	6	D,N	X		X		X	X	
Law	6	D,N		X		X			
<b>SCOUTCRAFT</b>									
Camping	3	A,M,N	X		X	X		X	
First Year Camper Program(see page 4)	7				X				
Orienteering	6	A,R			X (PA)			X (SM)	
Pioneering	6	B	X	X		X	X		
Surveying	6	D,R	8:30-10:30 (PA)		2:00-4:00 (SM)				
Wilderness Survival	3	A,M,P		X	X		X	X	

### NOTES - The following codes apply to the Merit

- A - Limited to 2<sup>nd</sup> year campers and above.
- B - First Class Scouts and above.
- C - Limited enrollment or special request.
- D - Fourteen (14) years of age or older.
- E - Totin Chip required.
- F - Must have Swimmers tag.
- G - Must have Swimming Merit Badge.
- H - Must have Lifesaving Merit Badge.
- I - Must bring belt, long pants, and long sleeve button down shirt.
- J - Needs Missouri state certification in motor boat handling
- K - Sign up on evening of Day 1.

### Badges listed above:

- L - Must be present on the first day of class.
- M - Two groups each session (3 days each).
- N - Needs previous work in order to complete at camp.
- O - Merit Badge worksheet available.
- P - Overnight campout on either night 3 or 7 is required.
- Q - Fifteen (15) years of age or older.
- R - Taught at Scoutcraft lodge in Piercing Arrow (mornings) and Sawmill (afternoons).
- S - Requires four hours of conditioning before day 8.
- T - Two campers from each camp (total 6) per class session.
- U - "Open" badges are NOT taught at all class periods.  
(See page 6 of this book for further information.)